

Review

집합, 명제

$\{(x,y) \mid x^2+y^2=1\} \ni (1,0), (0,1), (\frac{1}{\sqrt{2}}, -\frac{1}{\sqrt{2}}), \dots$

대상 조건

"3은 1보다 작다"

" $x=1$ " (x 의 값이 따라 참/거짓 바뀜 \Rightarrow 조건).

" p 이면 q 이다" (p, q : 조건).

ex) 소수이면 홀수이다 ($\text{소수} \rightarrow \text{홀수}$).

\hookrightarrow ' ($\text{소수이면 홀수 } x, \text{ 반례}$).

정량자.

ex)

\forall (for all) $\forall x \in \mathbb{R}, x^2 \geq 0$.

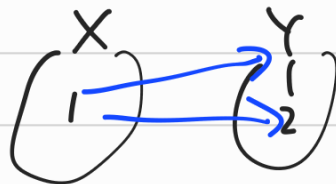
forall x in $\mathbb{R}, x^2 \geq 0$.

\exists (There exists) $f: X \rightarrow Y. \forall x \in X, \exists y \in Y$ s.t. $f(x)=y$.

forall x in X , there exists y in Y

such that $f(x)=y$.

$\exists!$ (There exists unique) $f: X \rightarrow Y. \forall x \in X, \exists! y \in Y$ s.t. $f(x)=y$.



[Input] \rightarrow [output].

* 증명 방법.

$p \rightarrow q$.

1. Direct Proof

WTS: $p \rightarrow q$
want to show

$p \rightarrow r \rightarrow s \rightarrow t \rightarrow q. \therefore p \rightarrow q$.

ex) 짝수의 제곱은 짝수다.

$n = 2k \quad (k \in \mathbb{Z})$

$\rightarrow n^2 = (2k)^2 = 4k^2 = 2(2k^2) = 2k'$ ($k' = 2k^2$).

$\in \mathbb{Z}$

$\therefore \text{짝수}^2 = \text{짝수}$.

2. 귀류법.

WTS: $p \rightarrow q$.

차지: $p \rightarrow \neg q$. (not q).

Not not q = q.

ex) $\sqrt{2}$: 무리수.

↳ 실수 중에서는, 유리수가 아닌 것.

↳ $\frac{a}{p}$ ($p \neq 0$, $p \& q = \text{서로소}$).

"귀류법"

$\sqrt{2}$ 가 유리수라고 가정하자.

$\exists p, q \in \mathbb{Z}$, $p \neq 0$, p 와 q 는 서로소 s.t.

$\sqrt{2} = \frac{q}{p} \Rightarrow 2 = \frac{q^2}{p^2} \Rightarrow 2p^2 = q^2$.

$\Rightarrow \exists l \in \mathbb{Z}, l \neq 0$ s.t. $q = 2l$.

$\Rightarrow 2p^2 = (2l)^2 = 4l^2$

$\Rightarrow p^2 = 2l^2$.

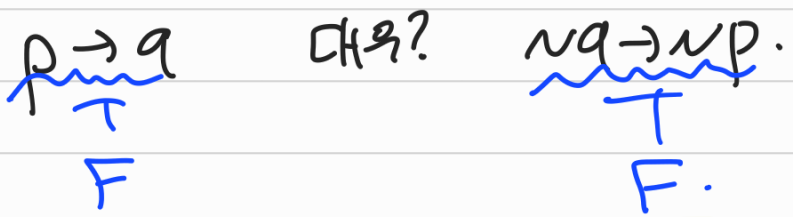
$\Rightarrow \exists m \in \mathbb{Z}, m \neq 0$ s.t. $p = 2m$.

$\therefore p = 2m, q = 2l$. p 와 q 가 2라는 공통인자.

~~p 와 q 가 서로소.~~
모순.

$\therefore \sqrt{2}$ 는 무리수!

3. 대역론을 이용한 증명.



ex) 제곱이 홀수면 수는 홀수이다.

pf) 대역: 짝수이면 제곱이 짝수이다.

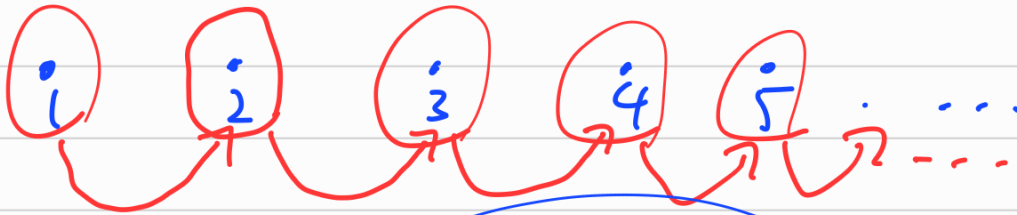
$n = 2k \Rightarrow n^2 = (2k)^2 = 4k^2$.

4. 수학적 귀납법

$P(n)$. WTS: $\forall n \in \mathbb{N}, P(n)$ 참.

pf) (1) $n=1$ 일 때 참.

(2) $n=k$ 일 때 참 $\Rightarrow n=k+1$ 일 때 참.



* 선형대수학.

1~9강

선형대수학
기초

[공역수학.
비선형과-선대
계산, 응용

10강 ~

선형대수학 심화.

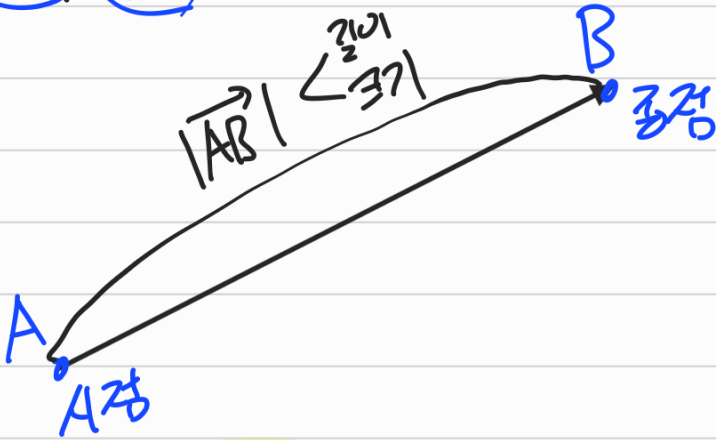
[Serge Lang. \rightarrow 개념
스펙트럼 선대.
증명, 이터.

- ① 시간외과 X.
- ② 어떻게 공부 X.
- ③ 선대 전업강변.

벡터

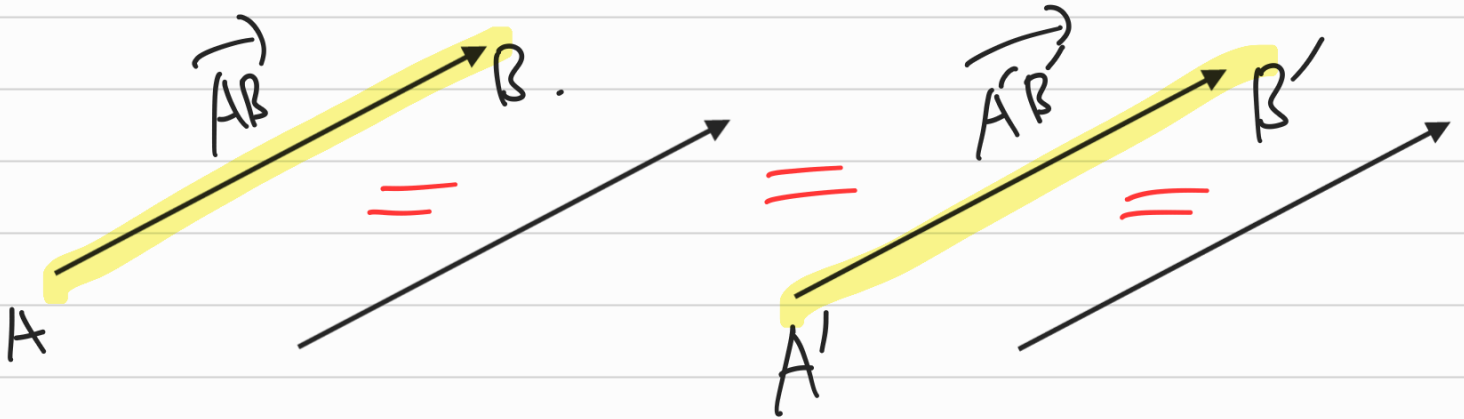
1. 벡터의 정의.

벡터 : 크기, 방향 갖고있는 물리량.



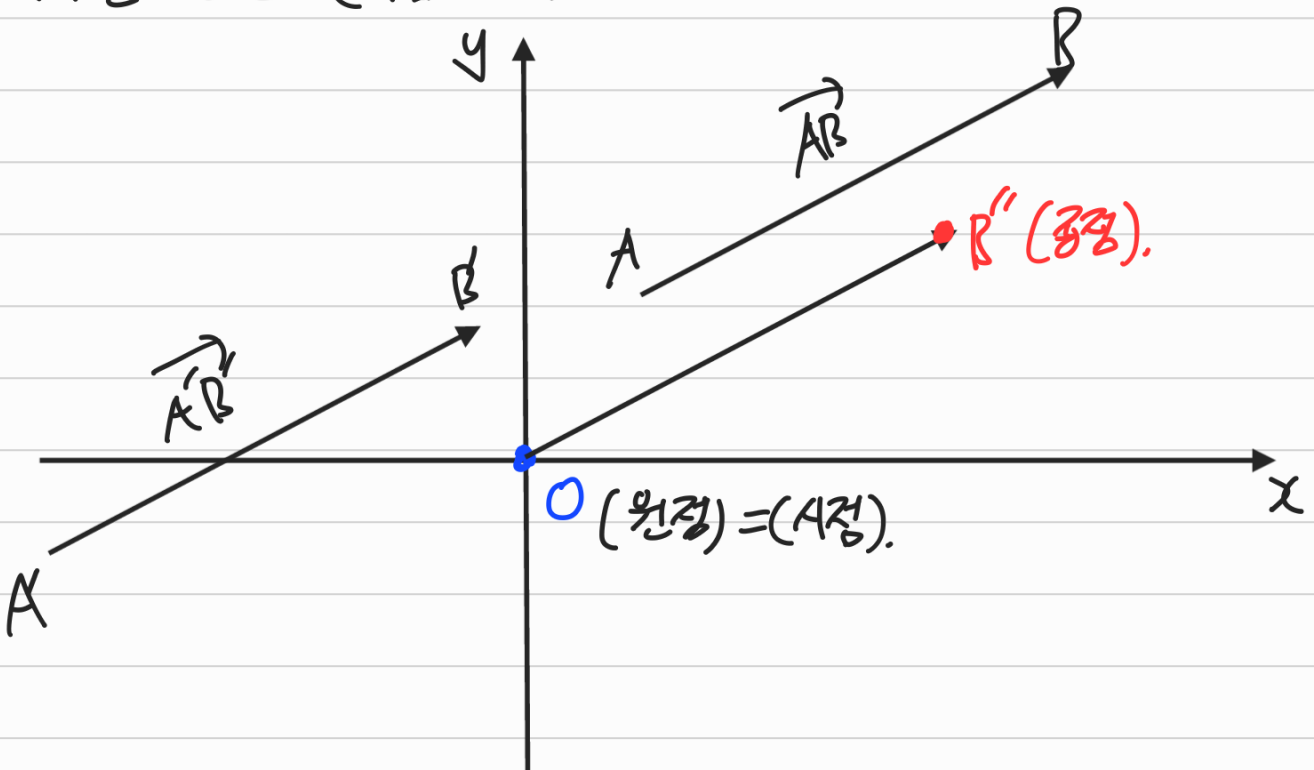
2. 서로 같은 벡터.

[크기
방향]



3. Component form.

이차원 공간 (좌표평면).



Before Component Form: 4점, 3점 \rightarrow 벡터.

After Component Form: **3점** \rightarrow 벡터. (4점의 경우 원점)

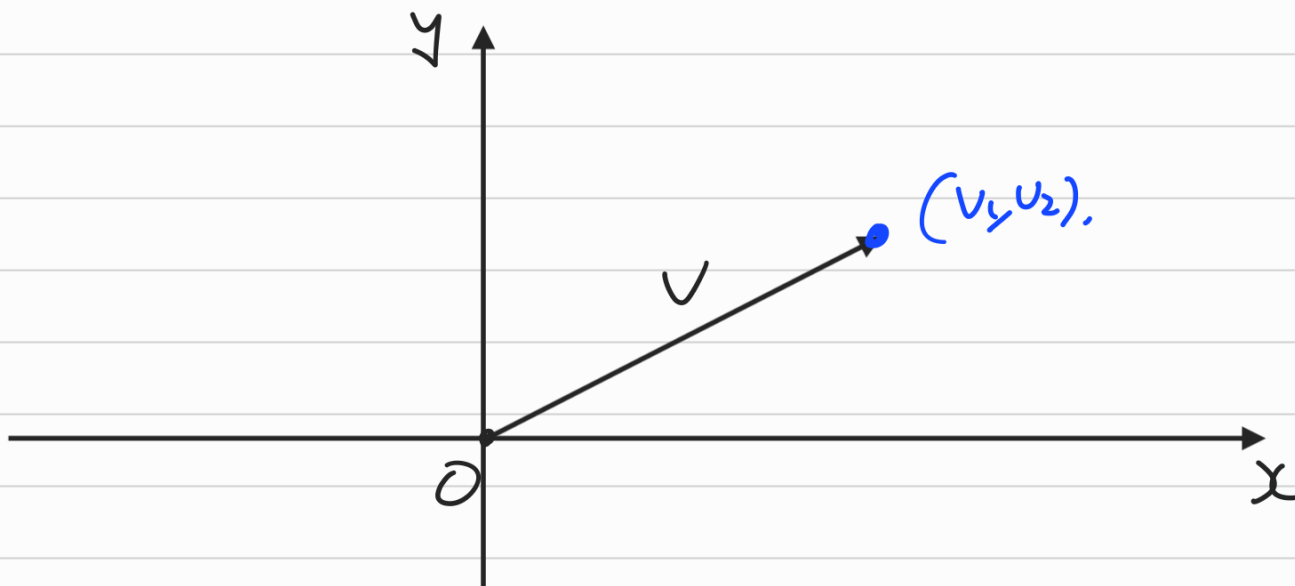
ex) ① 벡터 1의 3점 \neq 벡터 2의 3점

\Rightarrow 벡터 1 \neq 벡터 2.

② 벡터 1의 3점 = 벡터 2의 3점

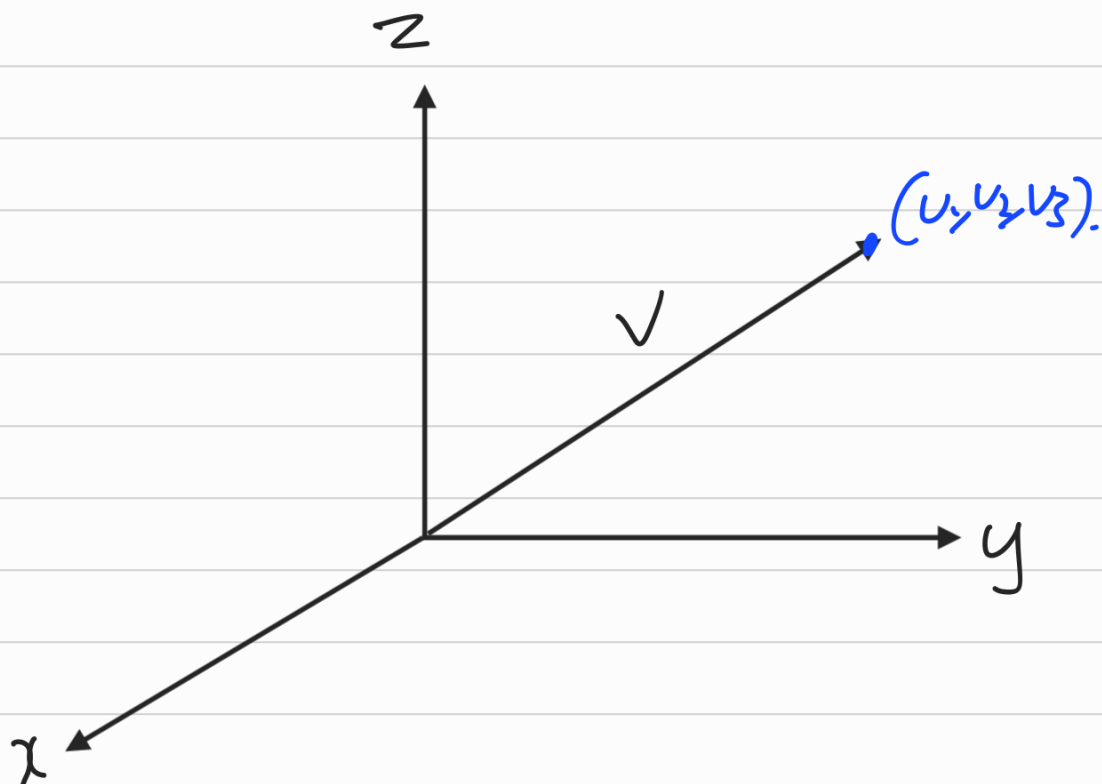
\Rightarrow 벡터 1 = 벡터 2.

* 2차원 평면.



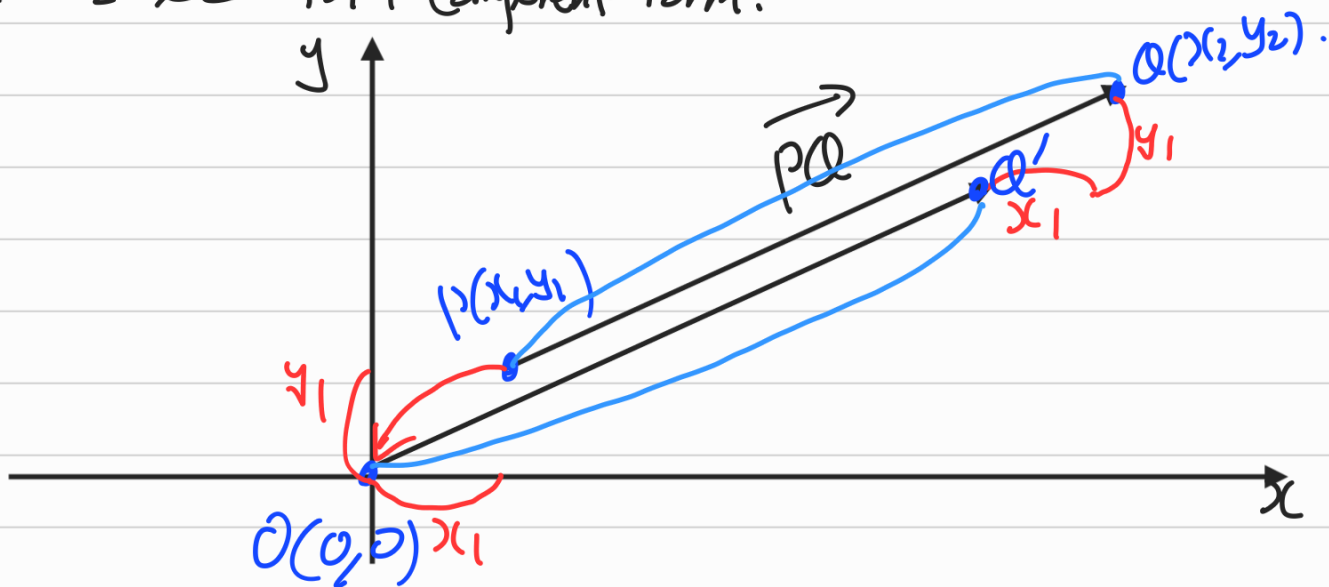
벡터 v 의 Component Form = $\langle v_1, v_2 \rangle = (v_1, v_2)$.

* 3차원 공간.



벡터 v 의 Component Form = $\langle v_1, v_2, v_3 \rangle = (v_1, v_2, v_3)$.

4. 두 점을 잇는 벡터의 Component Form.



$$P(x_1, y_1) \rightarrow O(0, 0) \quad (-x_1, -y_1) \text{ 만큼 이동}$$

$$Q(x_2, y_2) \rightarrow Q'(x_2 - x_1, y_2 - y_1) \quad (-x_1, -y_1) \text{ 만큼 이동}$$

$$\therefore P(x_1, y_1), Q(x_2, y_2) \quad |PQ| = \sqrt{(x_2 - x_1)^2 + (y_2 - y_1)^2}$$

$$\Rightarrow \vec{PQ} = \langle x_2 - x_1, y_2 - y_1 \rangle \quad \text{중-1}$$

ex) $v: (2, 1) \rightarrow (0, 0)$.

v 의 Component form $v = \langle 0 - 2, 0 - 1 \rangle$
 $= \langle -2, -1 \rangle$.

5. 영 벡터 (\mathbb{R}^3)

$$0 = \langle 0, 0, 0 \rangle$$

① 길이가 0인 유일한 벡터.

② 방향이 없는 유일한 벡터.

6. 스칼라.

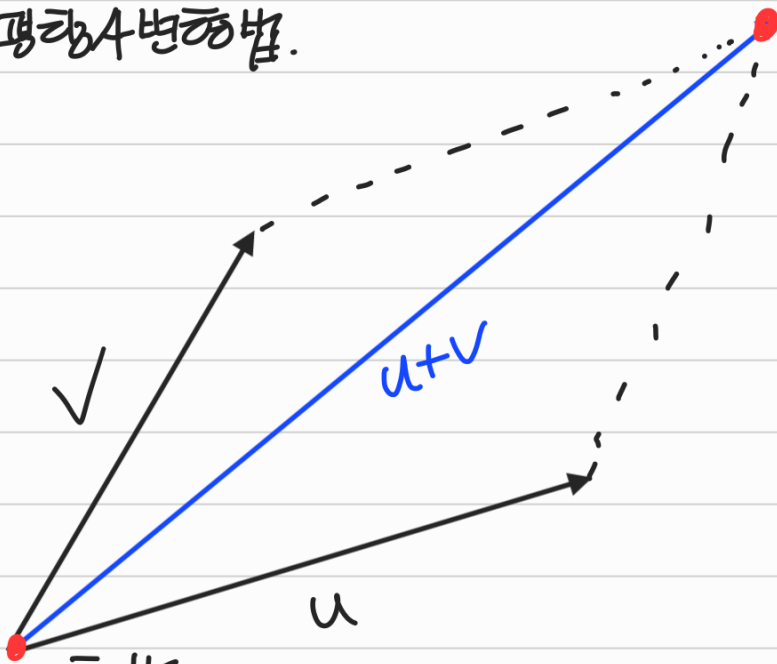
라야의 스칼라로 완전히 표현되는 양.

ex) \mathbb{R}, \mathbb{C} .

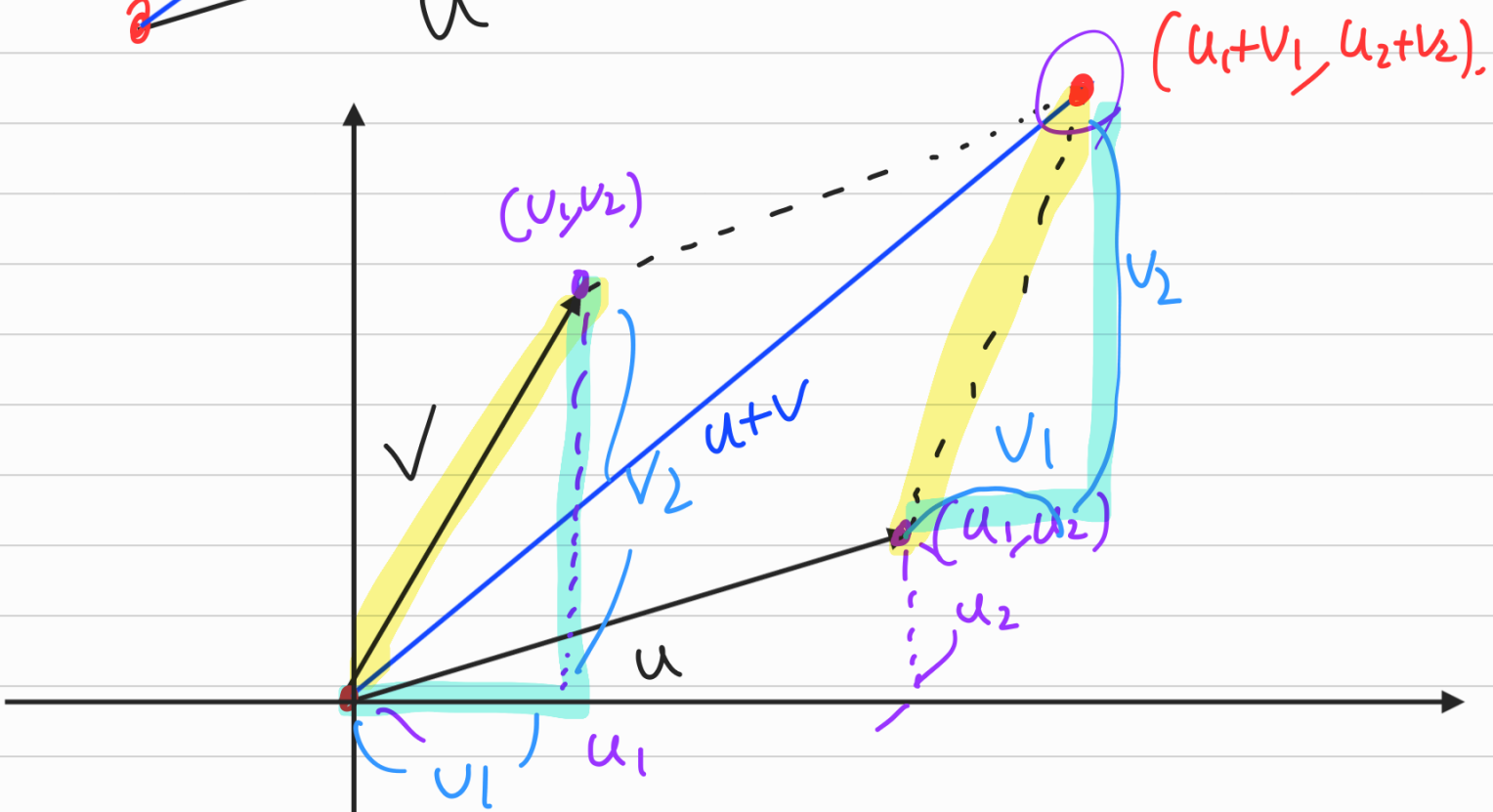
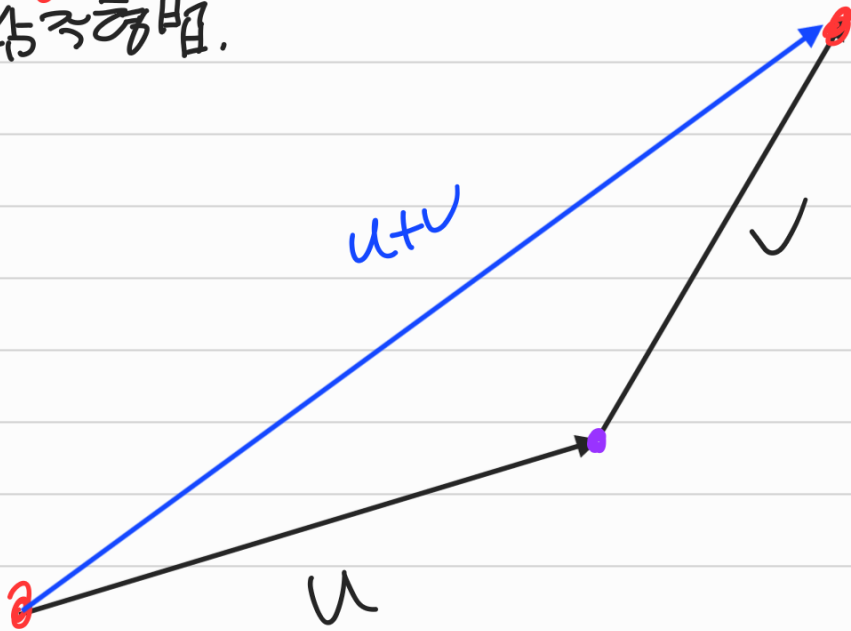
벡터의 연산

* 벡터 + 벡터.

1) 평행사변형법.



2) 삼각형법.



$$\therefore \underbrace{(u_1, u_2)}_{\text{red}} + \underbrace{(v_1, v_2)}_{\text{blue}} = \underbrace{(u_1 + v_1, u_2 + v_2)}_{\text{red/blue}}$$

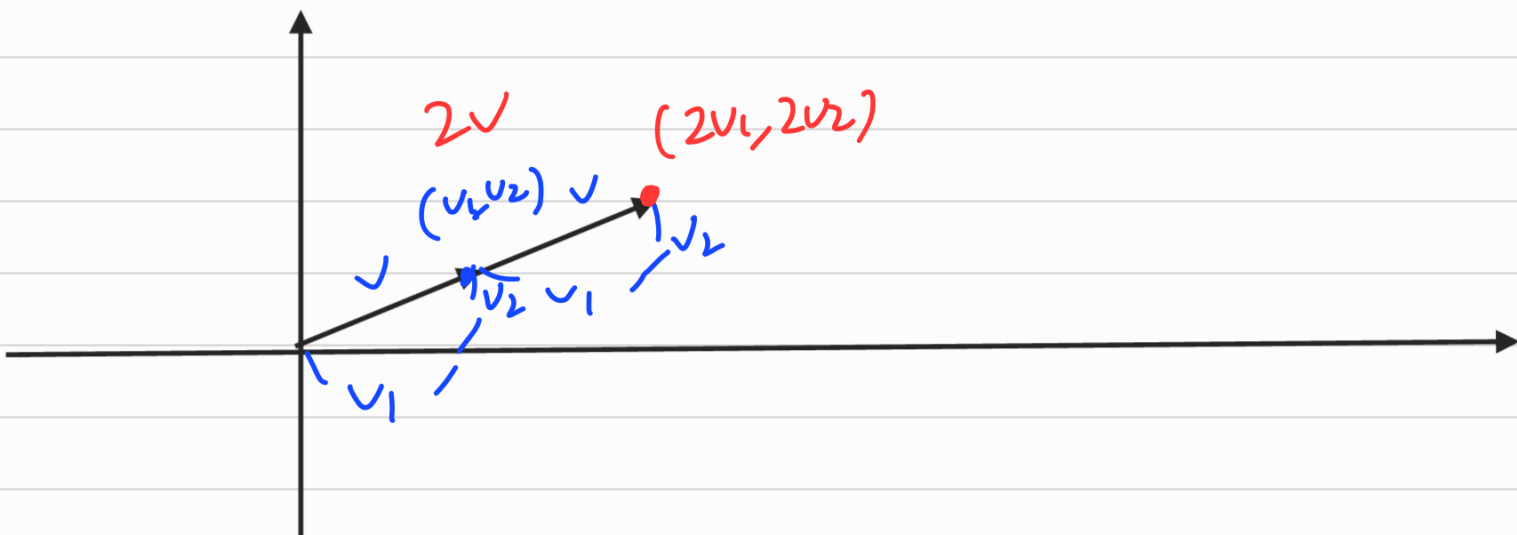
ex) $(3, 2) + (1, 4) = (4, 6)$.

2) 벡터의 스칼라 곱.

벡터 \times 스칼라 \rightarrow 벡터.

$$f(x) = x^2.$$

$$2f(x) = 2x^2.$$



$$V = (v_1, v_2).$$

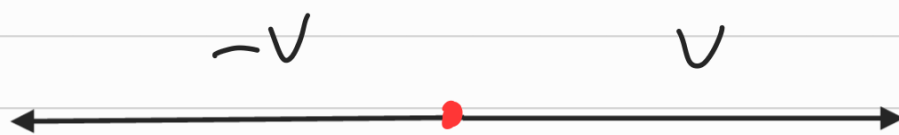
$$kV = k(v_1, v_2) = (kv_1, kv_2).$$

$$V = (v_1, v_2).$$

$$-V = (-1)V = (-1)(v_1, v_2) = (-v_1, -v_2).$$

$$\underbrace{V + (-V)}_{\text{blue}} = (v_1, v_2) + (-v_1, -v_2) = (v_1 - v_1, v_2 - v_2) = (0, 0) = \underbrace{0}_{\text{blue}}.$$

\downarrow
 $(-1)V.$



* 0 : 스칼라 u : 벡터. $u = (u_1, u_2)$

$$0u = 0 \langle u_1, u_2 \rangle = \langle 0u_1, 0u_2 \rangle = \langle 0, 0 \rangle = 0.$$

\Rightarrow 어떤 벡터의 0 배는 영벡터.

ex) u : 벡터 $-2u$? $\left[\begin{array}{l} \textcircled{1} \text{ 크기} = u \text{의 } 2\text{배} \\ \textcircled{2} \text{ 방향} = u \text{와 } \text{동반} \text{ (다-)} \end{array} \right.$

$$* -2u = (-2)u = (2 \times -1)u = 2(-u).$$

* ku 의 크기.

$$u = \langle u_1, u_2 \rangle \Rightarrow ku = \langle ku_1, ku_2 \rangle.$$

$$|u| = \sqrt{u_1^2 + u_2^2}$$

$$\begin{aligned} |ku| &= \sqrt{(ku_1)^2 + (ku_2)^2} \\ &= \sqrt{k^2(u_1^2 + u_2^2)} \\ &= |k| \sqrt{u_1^2 + u_2^2} \\ &= |k| |u|. \end{aligned}$$

\therefore u 의 k 배의 크기는 u 의 크기의 $|k|$ 배다.

* 벡터의 차.

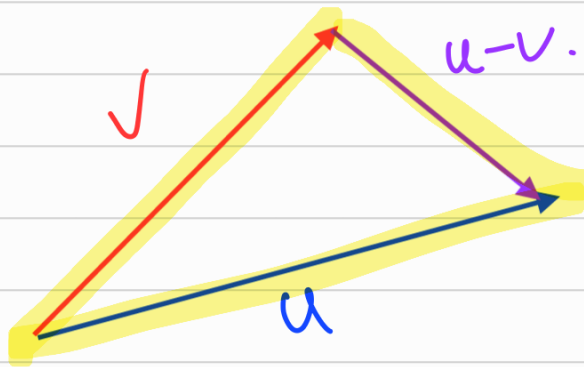
$$u - v = u + (-v).$$

$$u = \langle u_1, u_2 \rangle, \quad v = \langle v_1, v_2 \rangle.$$

$$\begin{aligned} \Rightarrow u - v &= u + (-v) = \langle u_1, u_2 \rangle + (-1)v \\ &= \langle u_1, u_2 \rangle + (-1)\langle v_1, v_2 \rangle \\ &= \langle u_1, u_2 \rangle + \langle -v_1, -v_2 \rangle. \\ &= \langle u_1 - v_1, u_2 - v_2 \rangle. \end{aligned}$$

$u - v$: v 와 u 의 $\frac{1}{2}$ 을 때 u 가 되는 벡터.

$$(u - v) + v = \underbrace{u - v + v}_{u} = u + 0 = u.$$



2. 벡터의 연산의 성질.

$u, v, w =$ 벡터, $a, b =$ 스칼라.

1) $u+v = v+u$. (교환법칙).

pf) $u = \langle u_1, u_2 \rangle, v = \langle v_1, v_2 \rangle$.

$$\begin{aligned} u+v &= \langle u_1, u_2 \rangle + \langle v_1, v_2 \rangle \\ &= \langle u_1+v_1, u_2+v_2 \rangle \\ &= \langle v_1+u_1, v_2+u_2 \rangle \\ &= \langle v_1, v_2 \rangle + \langle u_1, u_2 \rangle \\ &= v+u. \end{aligned}$$

2) $(u+v)+w = u+(v+w)$ (결합법칙).

pf) $u = \langle u_1, u_2 \rangle, v = \langle v_1, v_2 \rangle, w = \langle w_1, w_2 \rangle$. Check!

3) $u+0 = u$. (0 벡터, 덧셈에 대한 항등원)

pf) $u = \langle u_1, u_2 \rangle, 0 = \langle 0, 0 \rangle$. Check!

4) $u+(-u) = 0$. ($-u = u$ 의 덧셈에 대한 역원)

pf) $u = \langle u_1, u_2 \rangle, -u = (-1)u = \langle -u_1, -u_2 \rangle$. Check!

5) $0u = 0$.

6) $1u = u$.

7) $a(bu) = (ab)u$.

8) $a(u+v) = au+av$ (분배법칙).

pf) $u = \langle u_1, u_2 \rangle, v = \langle v_1, v_2 \rangle$.

$$\begin{aligned} a(u+v) &= a(\langle u_1, u_2 \rangle + \langle v_1, v_2 \rangle) \\ &= a(\langle u_1+v_1, u_2+v_2 \rangle) \quad \leftarrow \text{스칼라.} \\ &= \langle a(u_1+v_1), a(u_2+v_2) \rangle \\ &= \langle au_1+av_1, au_2+av_2 \rangle \\ &= \langle au_1, au_2 \rangle + \langle av_1, av_2 \rangle \\ &= a\langle u_1, u_2 \rangle + a\langle v_1, v_2 \rangle \\ &= au+av. \end{aligned}$$

9) $(a+b)u = au+bu$ (분배법칙)

pf) $u = \langle u_1, u_2 \rangle$. Check!

3. 단위벡터와 표준단위벡터.

단위벡터 (unit vector): 길이가 1인 벡터.

ex) $u = \langle \frac{1}{\sqrt{2}}, \frac{1}{\sqrt{2}} \rangle$, $v = \langle -1, 0 \rangle$.

표준단위벡터 (Standard unit vector) \mathbb{R}^3 .

$i = \langle 1, 0, 0 \rangle$, $j = \langle 0, 1, 0 \rangle$, $k = \langle 0, 0, 1 \rangle$.

$\forall v \in \mathbb{R}^3$, $v = \langle v_1, v_2, v_3 \rangle$ ($v_i \in \mathbb{R}$, $i=1,2,3$).

$v = \langle v_1, v_2, v_3 \rangle = \langle v_1, 0, 0 \rangle + \langle 0, v_2, 0 \rangle + \langle 0, 0, v_3 \rangle$
 $= v_1 \langle 1, 0, 0 \rangle + v_2 \langle 0, 1, 0 \rangle + v_3 \langle 0, 0, 1 \rangle$.

$= v_1 i + v_2 j + v_3 k$

\downarrow \downarrow \downarrow
 v의 i-component v의 j-comp v의 k-comp.
 → 선형결합, 일차결합
 (linear combination)

4. 선형결합, 일차결합.

$v_1, v_2, \dots, v_n =$ 벡터.

$a_1, a_2, \dots, a_n =$ 실수.

$a_1 v_1 + a_2 v_2 + \dots + a_n v_n$: v_1, \dots, v_n 의 선형결합, 일차결합.

ex) v, w $2v + 3w = v, w$ 의 선형결합.

* 임의의 벡터 $v \rightarrow$ 단위벡터 (v 와 방향은 같게).

kv $\left\{ \begin{array}{l} v \text{와 방향은 같음} \\ \text{크기 } |k| \text{배} \end{array} \right.$

$|kv| = |k| |v| = 1$ where $|k| = \frac{1}{|v|}$. $\therefore k = \frac{1}{|v|}$.

실수.

$v \rightarrow \frac{v}{|v|}$ v 와 방향은 같지만
크기가 1인 단위벡터.

* 벡터 \times 벡터 \rightarrow 벡터 [교차곱
스칼라곱.

* 벡터 \times 벡터 \rightarrow 스칼라? (내적).

벡터의 내적

1. 벡터의 내적

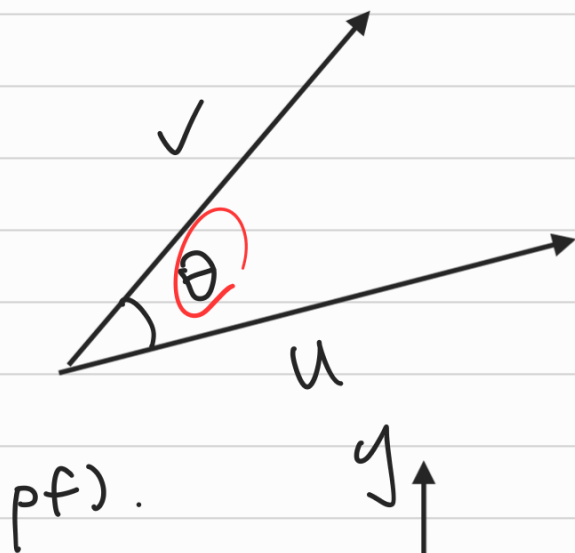
$$u = \langle u_1, u_2, u_3 \rangle, \quad v = \langle v_1, v_2, v_3 \rangle.$$

$$u \cdot v = u_1 v_1 + u_2 v_2 + u_3 v_3.$$

2. 벡터의 내적과 각도.

$u, v =$ 벡터.

$u \cdot v =$ u, v 의 내적.

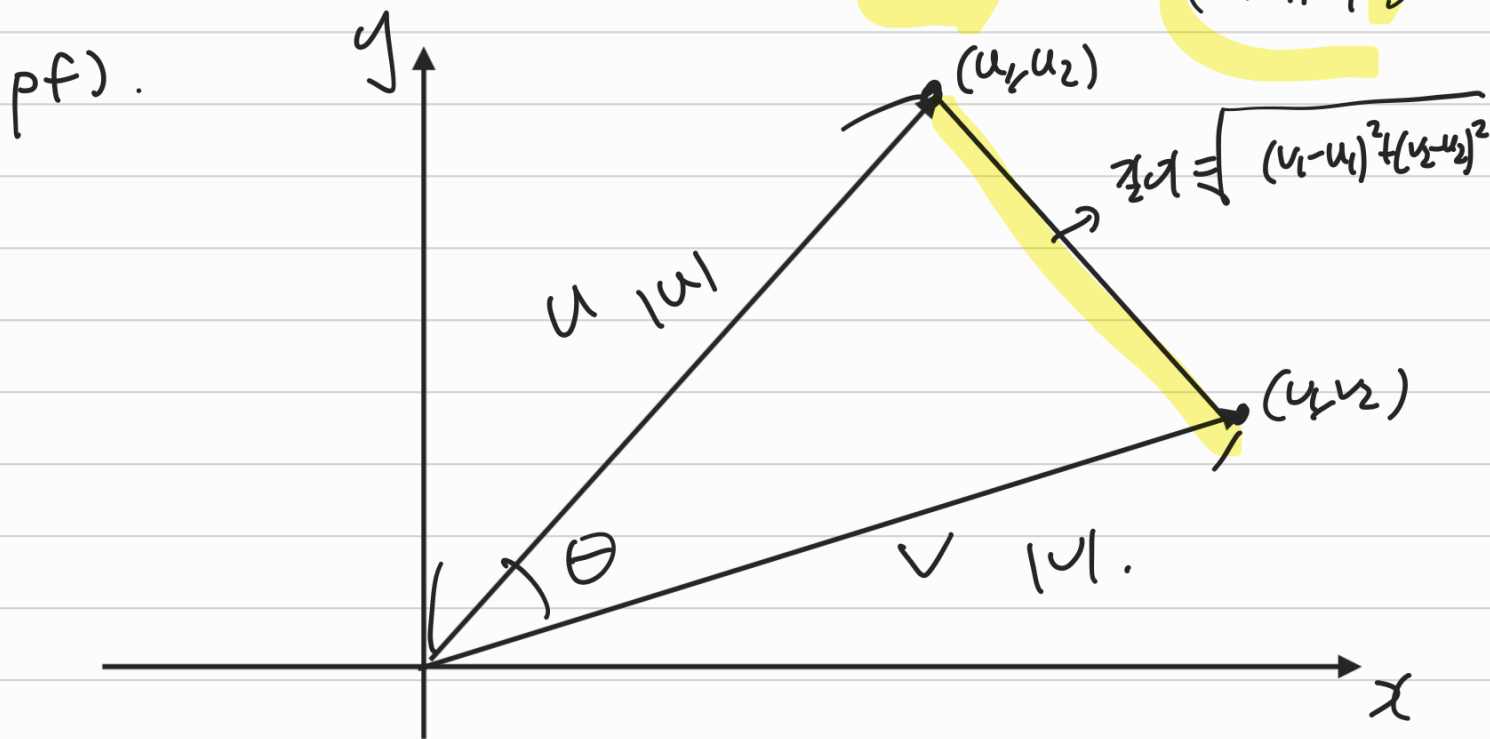


$$u \cdot v = |u| |v| \cos \theta.$$

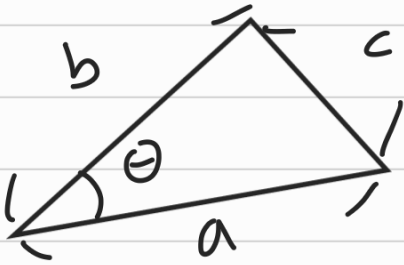
좌항 좌항 좌항. 여타항.

$$\cos \theta = \frac{u \cdot v}{|u| |v|}.$$

$$\Rightarrow \theta = \cos^{-1} \left(\frac{u \cdot v}{|u| |v|} \right).$$



* 코사인 법칙



$$|u| = \sqrt{u_1^2 + u_2^2}$$

$$|v| = \sqrt{v_1^2 + v_2^2}$$

$$c^2 = a^2 + b^2 - 2ab \cos \theta$$

$$\Rightarrow (v_1 - u_1)^2 + (v_2 - u_2)^2$$

$$= |u|^2 + |v|^2 - 2|u||v| \cos \theta$$

$$\Rightarrow u_1^2 - 2u_1v_1 + v_1^2 + u_2^2 - 2u_2v_2 + v_2^2$$

$$= u_1^2 + u_2^2 + v_1^2 + v_2^2 - 2|u||v| \cos \theta$$

$$\Rightarrow -2u_1v_1 - 2u_2v_2 = -2|u||v| \cos \theta$$

$$\Rightarrow u_1v_1 + u_2v_2 = |u||v| \cos \theta$$

$$\Rightarrow u \cdot v = |u||v| \cos \theta$$

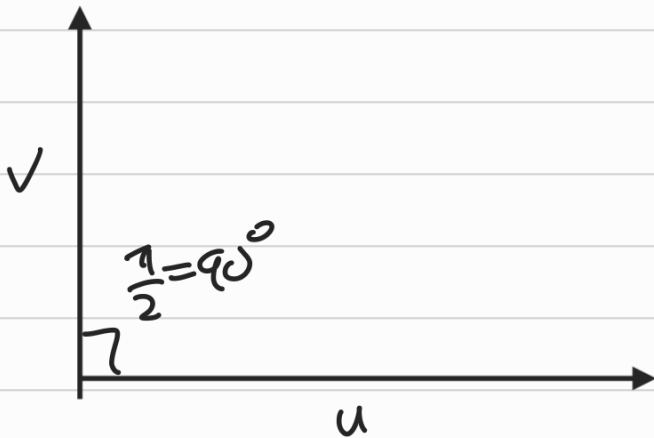
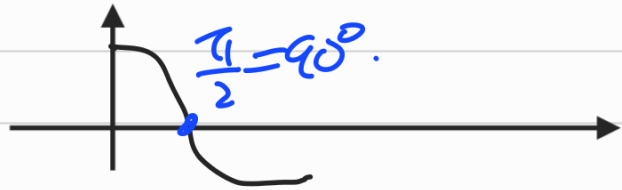
3. 서로 직교하는 벡터.

u, v = 벡터.

$u \cdot v = 0 \Rightarrow u \& v$ = 직교 (orthogonal).

$$\Rightarrow |u||v| \cos \theta = 0$$

$\frac{\pi}{2}$
 $\frac{\pi}{2}$
 0



$$u \cdot v = 0$$

$$\Rightarrow u, v \text{ 직교!}$$

4. 내적의 성질.

$u, v, w =$ 벡터, $c =$ 스칼라.

1) $u \cdot v = v \cdot u$. (교환법칙)

pf) $u \cdot v = |u||v|\cos\theta$
 $v \cdot u = |v||u|\cos\theta$

2) $(cu) \cdot v = u \cdot (cv) = c(u \cdot v)$
스칼라.

pf) $(cu) \cdot v$
 $= (c\langle u_1, u_2 \rangle) \cdot \langle v_1, v_2 \rangle$
 $= \langle cu_1, cu_2 \rangle \cdot \langle v_1, v_2 \rangle$
 $= cu_1v_1 + cu_2v_2$
 $= c(u_1v_1 + u_2v_2)$
 $= c(u \cdot v)$

3) $u \cdot (v+w) = u \cdot v + u \cdot w$ (분배법칙).

pf) $u = \langle u_1, u_2 \rangle, v = \langle v_1, v_2 \rangle, w = \langle w_1, w_2 \rangle$.

$$\begin{aligned} u \cdot (v+w) &= \langle u_1, u_2 \rangle \cdot (\langle v_1, v_2 \rangle + \langle w_1, w_2 \rangle) \\ &= \langle u_1, u_2 \rangle \cdot \langle v_1+w_1, v_2+w_2 \rangle \\ &= u_1(v_1+w_1) + u_2(v_2+w_2) \\ &= u_1v_1 + u_1w_1 + u_2v_2 + u_2w_2 \\ &= u_1v_1 + u_2v_2 + u_1w_1 + u_2w_2 \\ &= \langle u, v \rangle + \langle u, w \rangle. \end{aligned}$$

4) $u \cdot u = |u|^2$.

pf) $u = \langle u_1, u_2 \rangle$.

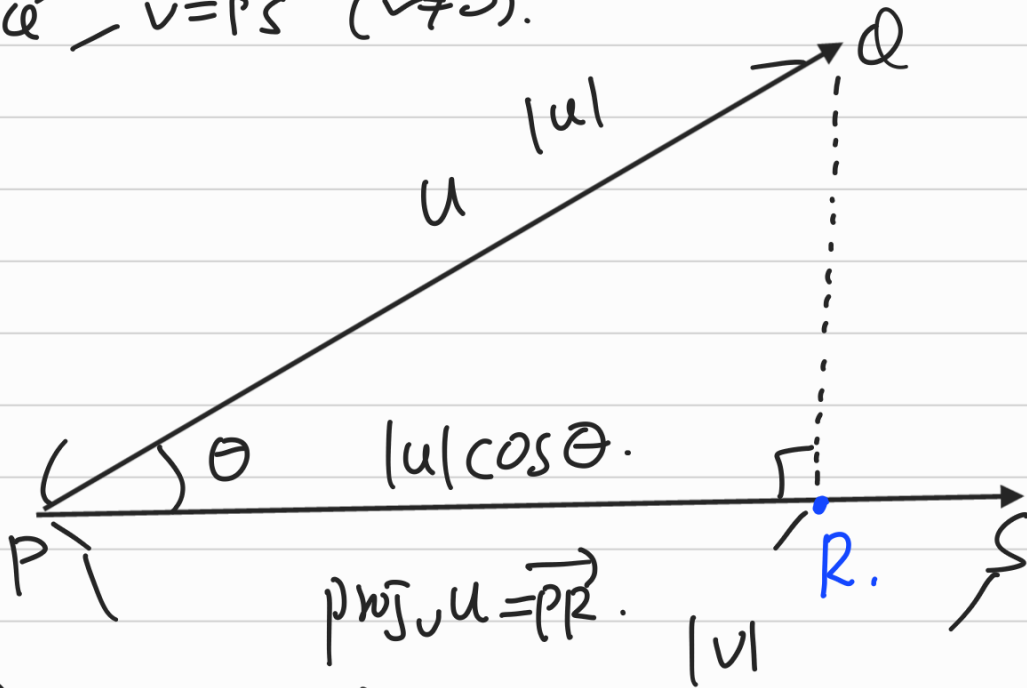
$$\begin{aligned} \Rightarrow u \cdot u &= \langle u_1, u_2 \rangle \cdot \langle u_1, u_2 \rangle \\ &= u_1^2 + u_2^2 = (\sqrt{u_1^2 + u_2^2})^2 \\ &= |u|^2. \end{aligned}$$

5) $0 \cdot u = 0$.
스칼라.

pf) $0 \cdot u = |0||u|\cos\theta$
 $= 0$. ($\because |0|=0$).

5. \vec{u} and \vec{v} 의 \vec{u} 에 대한 사영.

$$\vec{u} = \vec{PQ}, \quad \vec{v} = \vec{PS} \quad (v \neq 0).$$



\vec{PR} 방향 = \vec{PS} 방향.
 \Rightarrow $|PR| = |u| \cos \theta$.

$\frac{\vec{v}}{|v|}$ 방향 = \vec{PS} 방향.
 \Rightarrow 크기 = 1

$$\text{proj}_{\vec{v}} \vec{u} = (|u| \cos \theta) \left(\frac{\vec{v}}{|v|} \right) = \left(\frac{|u| \cos \theta}{|v|} \right) \vec{v}.$$

Note. $u \cdot v = |u| |v| \cos \theta$.

$$\Rightarrow \frac{u \cdot v}{|v|^2} = \frac{|u| \cos \theta}{|v|}$$

$$\therefore \text{proj}_{\vec{v}} \vec{u} = \left(\frac{u \cdot v}{|v|^2} \right) \vec{v} = \left(\frac{u \cdot v}{|v|^2} \right) \vec{v}.$$

ex) $u = \langle 0, 2 \rangle, \quad v = \langle 2, 2 \rangle.$

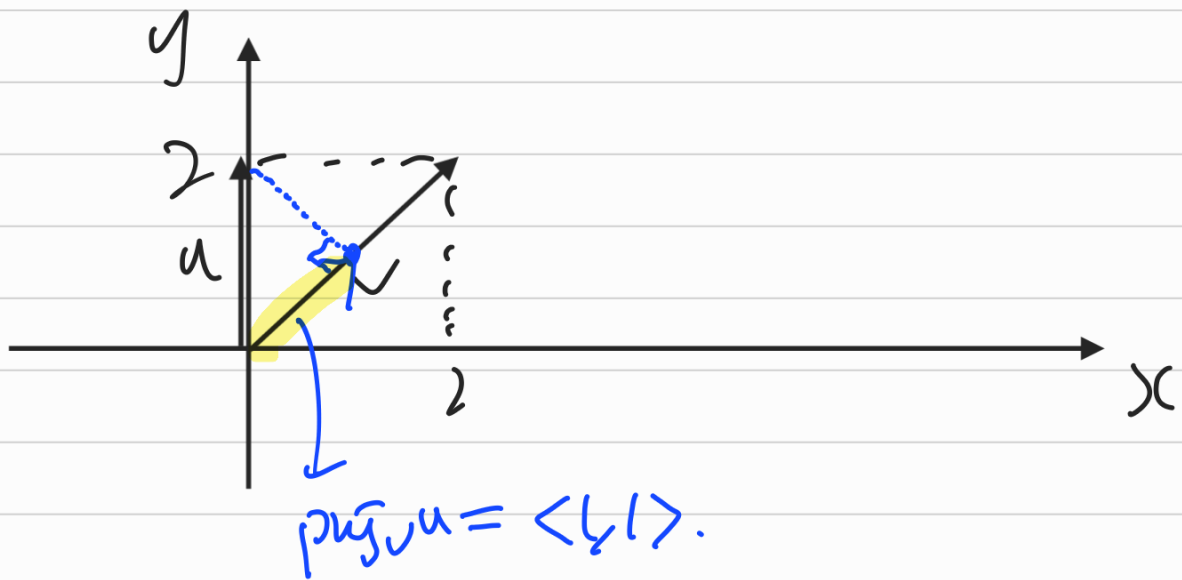
$\text{proj}_{\vec{v}} \vec{u}$? (u 에 v 에 대한 사영).

$$\text{proj}_{\vec{v}} \vec{u} = \left(\frac{u \cdot v}{|v|^2} \right) \vec{v}$$

* $u \cdot v = \langle 0, 2 \rangle \cdot \langle 2, 2 \rangle = 0 + 4 = 4.$

* $|v| = 2\sqrt{2} \Rightarrow |v|^2 = 8.$

$$\therefore \text{proj}_{\vec{v}} \vec{u} = \frac{4}{8} \vec{v} = \frac{1}{2} \vec{v} = \langle 1, 1 \rangle.$$



* 내적

벡터 \times 벡터 \rightarrow 스칼라.

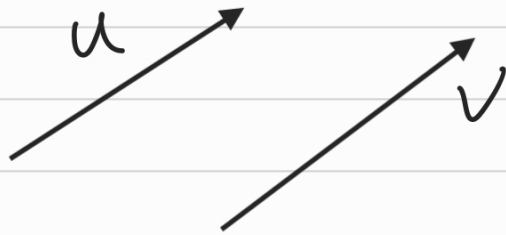
* 외적

벡터 \times 벡터 \rightarrow 벡터.

벡터의 외적

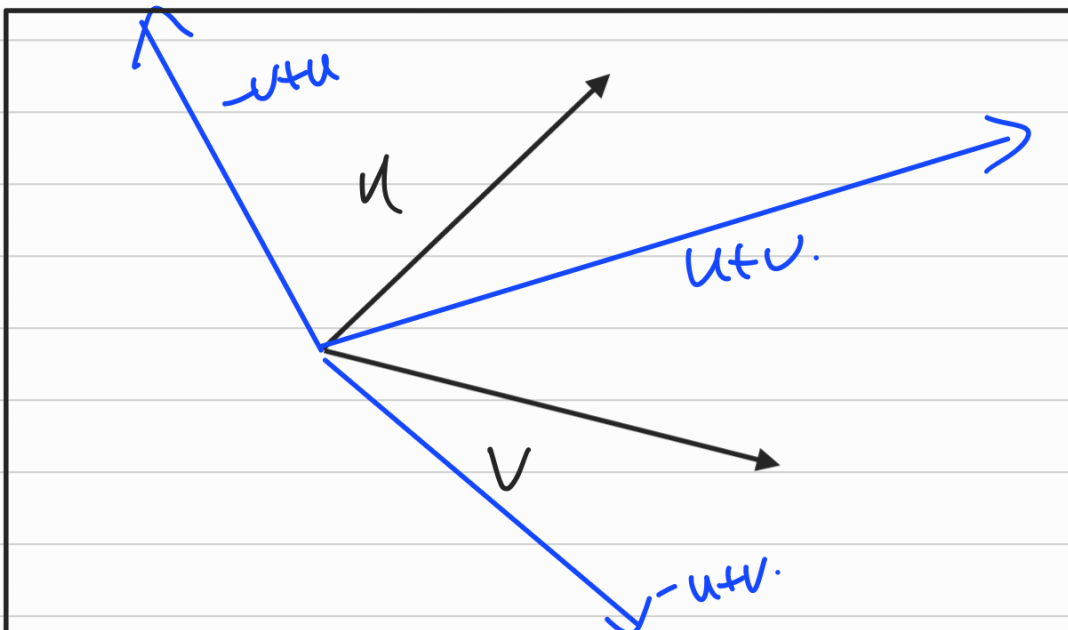
1. 벡터의 외적

$u, v = \text{벡터}, u \neq 0 \quad u = ku \quad (u \& v \text{ 평행})$



$u, v = \text{평행} \times \Rightarrow u \& v = \text{같은 방향 평행}$

$\{k_1 u + k_2 v \mid k_1, k_2 \in \mathbb{R}\}$

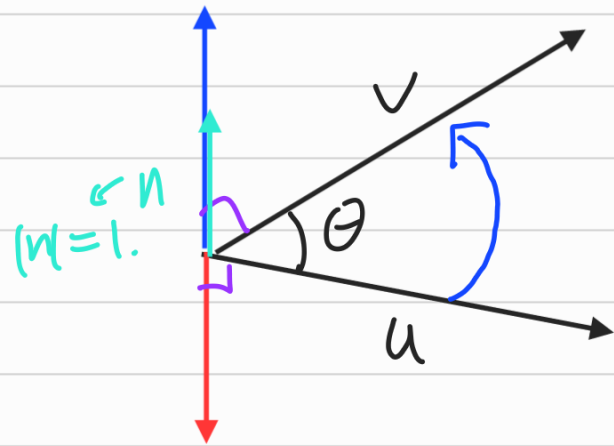


If $u, v \neq 0$ (i.e. $\exists k \in \mathbb{R}$ s.t. $u = kv$).

$\{au + bv \mid a, b \in \mathbb{R}\} = \text{span}$.

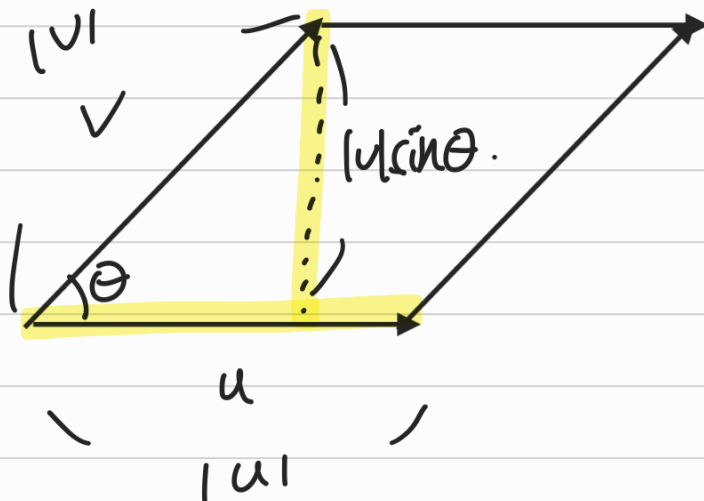


* 오른손 법칙.



* 외적

$u \times v = \text{벡터}$. $\left[\begin{array}{l} \text{크기} : |u||v|\sin\theta. \text{ (} u, v \text{ 가 이루는 평면의 법선 길이)} \\ \text{방향} : n \text{ 의 방향. (오른손 법칙).} \end{array} \right.$



2. 비어의 조건.

$u, v \neq 0$.

$u \times v = 0 \Rightarrow u \parallel v$.

pf) $u \times v = 0$

$\Rightarrow |u \times v| = |0| = 0$.

$\Rightarrow |u \times v| = |u||v|\sin\theta = 0$.

$\Rightarrow \sin\theta = 0 \therefore \theta = 0 \text{ or } \pi$.

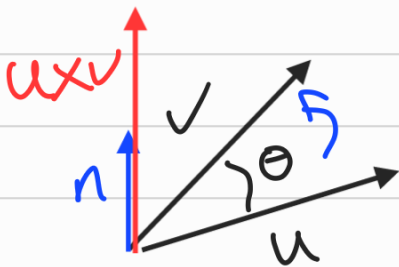


3. 외적의 성질.

u, v, w : 벡터, r, s : 스칼라.

1) $(ru) \times (sv) = (rs)(u \times v)$.

pf) $(r, s > 0)$.



$|u \times v| = |u||v|\sin\theta$

$(rs)(u \times v)$ [$\exists \lambda = (rs)|u||v|\sin\theta$.
방향: n]



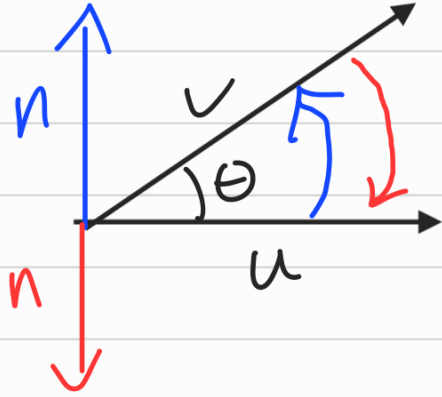
$| (ru) \times (sv) |$
 $= |ru||sv|\sin\theta$
 $= |r||u||s||v|\sin\theta$

$(ru) \times (sv)$ [$\exists \lambda = |rs||u||v|\sin\theta$
방향: n .]

2) $u \times (v+w) = u \times v + u \times w$ (분배법칙).

3) $v \times u = -(u \times v)$.

pf)



$$|u \times v| = |u||v| \sin \theta$$

$$|u \times v| = |u||v| \sin \theta.$$

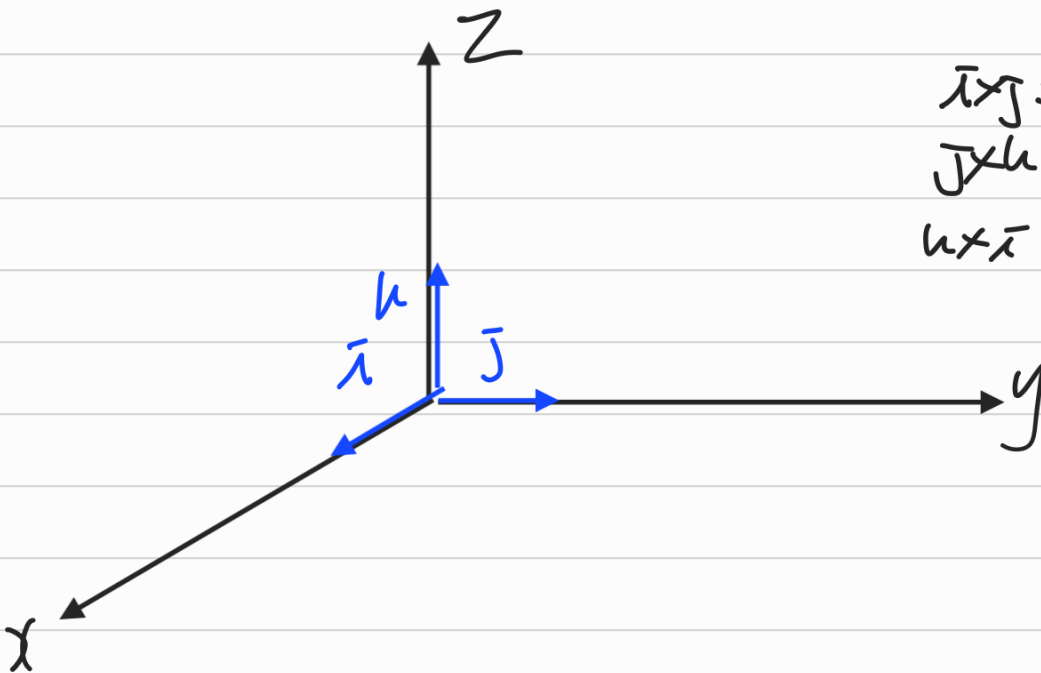
4) $(v+w) \times u = v \times u + w \times u$.

pf) $(v+w) \times u = -(u \times (v+w))$
 $= -(u \times v + u \times w)$
 $= -(u \times v) - (u \times w)$
 $= v \times u + w \times u$.

5) $0 \times u = 0$.

pf) $|0 \times u| = |0||u| \sin \theta$
 $= 0$.

6) $u \times (v \times w) = (u \cdot w)v - (u \cdot v)w$ (중첩항등식).



$$\vec{i} \times \vec{j} = \vec{k}$$

$$\vec{j} \times \vec{k} = \vec{i}$$

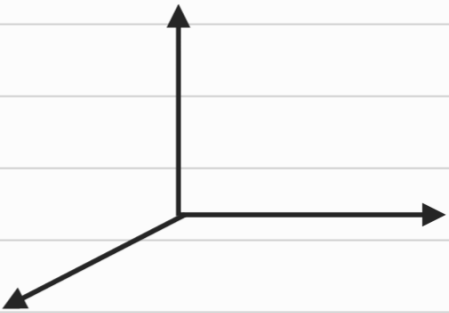
$$\vec{k} \times \vec{i} = \vec{j} \quad (\text{check!})$$

크기 방향

n차원 유클리드 공간 \mathbb{R}^n

\mathbb{R} :  (1)

\mathbb{R}^2 :  (1, 2)

\mathbb{R}^3 :  (1, 2, 3)

\mathbb{R}^n ? 

1. n차원 벡터.

$$V = (\underbrace{v_1, v_2, \dots, v_n}_{n\text{-tuple}}), \quad v_i \in \mathbb{R} \quad \forall i.$$

2. n차원 벡터의 연산성질 (du!)

3. 선형결합 (du!)

$$W = \underbrace{C_1 v_1 + C_2 v_2 + \dots + C_r v_r}_{\substack{\text{계수.} \\ \rightarrow v_1, \dots, v_r \text{의 선형결합.}}} \quad \left(\begin{array}{l} v_1, \dots, v_r = n\text{차원 벡터.} \\ C_i = \text{스칼라.} \end{array} \right.$$

4. n차원 벡터의 크기

1) 크기.

$$v = (v_1, v_2, \dots, v_n)$$

$$\|v\| = \|v\| = \sqrt{v_1^2 + v_2^2 + \dots + v_n^2}$$

v의 norm, magnitude, length.

ex) $v = (1, 0, -2, -2)$ 의 크기.

$$\begin{aligned} \|v\| &= \sqrt{1^2 + 0^2 + (-2)^2 + (-2)^2} \\ &= \sqrt{9} = 3. \end{aligned}$$

2) 크기의 성질.

$$v \in \mathbb{R}^n, h \in \mathbb{R}$$

(a) $\|v\| \geq 0. \quad \forall v \in \mathbb{R}^n.$

(b) $\|v\| = 0$ iff $v = 0.$ (check!)
if and only if.

(c) $\|hv\| = |h| \|v\|$

3) 표준 단위 벡터.

$$e_1 = (1, 0, \dots, 0) \in \mathbb{R}^n.$$

$$e_2 = (0, 1, 0, \dots, 0) \in \mathbb{R}^n.$$

⋮

$$e_n = (0, 0, \dots, 0, 1) \in \mathbb{R}^n.$$

$$\forall v = (v_1, v_2, \dots, v_n) \in \mathbb{R}^n.$$

$$v = v_1 e_1 + v_2 e_2 + \dots + v_n e_n.$$

e_1, \dots, e_n 의 선형결합.

5. n차원 벡터의 거리.

$$u = (u_1, u_2, \dots, u_n), v = (v_1, v_2, \dots, v_n)$$

$$d(u, v) = \|u - v\| = \sqrt{(u_1 - v_1)^2 + (u_2 - v_2)^2 + \dots + (u_n - v_n)^2}$$

ex) $u = (1, 0, 0, 1), v = (2, 1, 0, 3).$

$$\begin{aligned} d(u, v) &= \sqrt{(1-2)^2 + (0-1)^2 + (0-0)^2 + (1-3)^2} \\ &= \sqrt{1^2 + 1^2 + 0^2 + 2^2} \\ &= \sqrt{6}. \end{aligned}$$

6. 내적 벡터의 내적.

$$u = (u_1, \dots, u_n), v = (v_1, \dots, v_n).$$

$$\Rightarrow u \cdot v = u_1 v_1 + \dots + u_n v_n.$$

ex) $u = (1, 0, 0, 1), v = (0, 1, 1, 0)$

$$u \cdot v = 1 \times 0 + 0 \times 1 + 0 \times 1 + 1 \times 0 = 0.$$

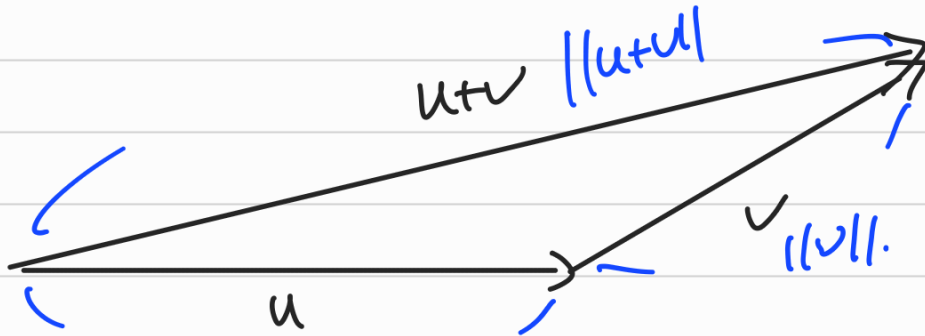
$$u \perp v.$$

7. 삼각 부등식.

$$u, v, w \in \mathbb{R}^n.$$

(a) $\|u+v\| \leq \|u\| + \|v\|.$

p.f)

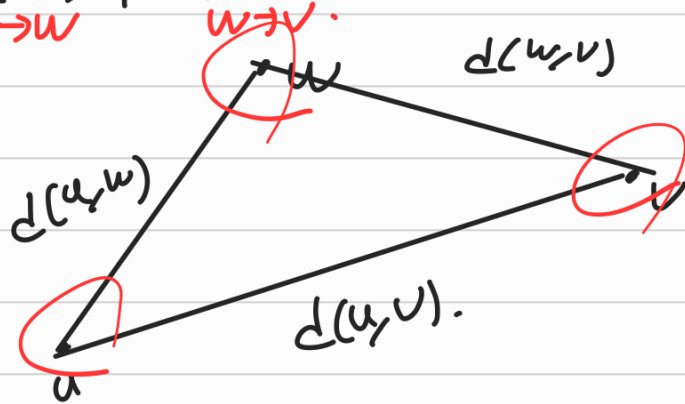


정답 X.

$\|u\|$ 정답 O

(b) $d(u, v) \leq d(u, w) + d(w, v).$

p.f)



벡터

[크기
방향]

(4각, 3각)

Component Form.

4각

3각.